

Tania Domínguez
UX/UI Designer

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WORK EXPERIENCE

PRENSA IBÉRICA - UX/UI designer

Sep 2021 - Present, Full-time, Alicante (Spain)

I work as a front-end and UX/UI designer in constant learning, contributing or carrying out creative solutions. Continuous coordination with the Marketing, SEO, Development and IT departments to carry out creative solutions such as logos, cobranding or creativities using Photoshop and Illustrator or for adjustments and new implementations on the websites of the magazines and digital newspapers of the Prensa Ibérica group (Sport, Woman , Faro de Vigo, Viajar Magazine, El Periódico de España, etc.) using Figma or XD and HTML, CSS and JS. I also work implementing designs in Wordpress with page builders.

INTERACTION DESIGN FOUNDATION - UX/UI designer

Apr 2021 - June 2022, Remote, Part-time

I collaborate remotely in the IxDF Madrid work groups where we coordinate in multidisciplinary teams

to dedicate our free time to experiment and learn together about product and service design, UX, CX or Research through real cases.

We will be designing throughout this year an app project focused on the Sustainable Development Goals for 2030 set by the United Nations. We implement the Design Thinking methodology with Lean Inception.

RECURSOS EN LA RED - Operations Technician N1

Oct 2009 - Sept 2021, Full-time, Alicante (Spain)

Management and resolution of web incidents monitoring and follow-up of the health of the management systems including infrastructures that support the digital media of Prensa Ibérica newspapers (El Periodico, Faro de Vigo, La nueva España ...)

Use and management of GIT, MySQL, HTML, Javascript, JSP, jQuery, CSS and PHP to correct bugs and for small maintenance tasks.

Knowledge of agile methodologies such as Scrum, Lean and Sprint and their implementation.

SKILLS

Design

- Agile Methodologies
- Design thinking
- User research
- Wireframing
- Prototyping
- Usability Testing

Tools

- Illustrator
- Photoshop
- Indesign
- Figma
- Adobe XD
- Jira
- Asana
- Trello
- Wordpress

Coding

- HTML
- CSS
- PHP
- Javascript
- Git

Languages

- Spanish
- English

EDUCATION

UNIVERSITAT OBERTA DE CATALUNYA

Design and Digital Creations bachelor degree

2018 - Present, Online

I study an online degree in design focusing on the UX / UI pathway and prioritizing basic subjects for design with others that have to do with people-centered design, interface design and interaction.

GOOGLE UX DESIGN CERTIFICATE

Scholarship UX/UI design

2021, Online

Scholarship for the Google Ux Design Professional Certification Program on Coursera. 6 months of duration where we learn and put into practice skills such as User Experience, UX Research, Wireframe, prototyping and user experience design through the Sprint Design methodology.

I.E.S MARE NOSTRUM

Computer Applications Development Associate degree 2007 - 2009, Alicante (Spain)

Competences seen during the associate degree:

- Carry out the analysis and detailed design of management computer applications.
- Develop, adapt and test programs in fourth generation and structured programming languages.
- Design and carry out presentation services that facilitate the exploitation of applications.

RELEVANT COURSES

PROTOTYPING - FIGMA & LEAN UX

Crehana

Aug 2021, 2 weeks, Online

SCRUM CERTIFICATE

Scrum Study

Feb 2021, 2 weeks, Online

DIGITAL SKILLS: USER EXPERIENCE

Accenture on FutureLearn

Feb 2021, 3 weeks, Online

ADOBE CERTIFIED ASSOCIATE

Photoshop, Illustrator & Indesign

Mar 2021 - Apr 2021, 6 weeks, Online

FREECODECAMP

Front End Development bootcamp 2016-2017, 400h, Online